

Technology used: \_\_\_\_\_ Only write on one side of each page.

- Show all of your work. Calculators may be used for numerical calculations and answer checking only.

Do any six (6) of the following

1. Sketch the graph of **one** (1) of the following polar equations. Include any tangent lines to the curve at the origin.

- (a)  $r = \sin(3\theta)$
- (b)  $r^2 = 4 \cos(2\theta)$

2. Do **one** (1) of the following.

- (a) Find the area inside one loop of  $r = \sin(3\theta)$

**Solution:** One loop is swept out over the interval  $0 \leq \theta \leq \pi/3$  so the total area is given by

$$\begin{aligned} A &= \frac{1}{2} \int_0^{\pi/3} \sin^2(3\theta) d\theta = \frac{1}{2} \int_0^{\pi/3} \frac{1}{2} [1 - \sin(6\theta)] d\theta \\ &= \frac{1}{4} \left[ \theta + \frac{1}{6} \cos(6\theta) \right]_0^{\pi/3} = \frac{1}{4} \left[ \frac{\pi}{3} - 0 \right] + \frac{1}{24} [\cos(2\theta) - \cos(0)] \\ &= \frac{\pi}{12} + 0 \end{aligned}$$

- (b) Find the area inside one loop of  $r^2 = 4 \cos(2\theta)$

**Solution:** One quarter of the graph is swept out over the interval  $0 \leq \theta \leq \pi/4$  so the total area is given by

$$\begin{aligned} A &= 4 \left( \frac{1}{2} \right) \int_0^{\pi/4} (4 \cos(2\theta)) d\theta = 8 \int_0^{\pi/4} \cos(2\theta) d\theta \\ &= 8 \left[ \frac{1}{2} \sin(2\theta) \right]_0^{\pi/4} = 4 \sin(\pi/2) - 4 \sin(0) \\ &= 4 \end{aligned}$$

3. Use simplified equations or inequalities to describe the set of points  $P(x, y, z)$  that are the same distance from the point  $P_1(1, 2, 3)$  as from  $P_2(-1.0, 0)$ . What is your geometric intuition for the shape of this set of points?

**Solution:** We are given that the two distances  $\|\vec{P} - \vec{P}_1\|$  and  $\|\vec{P} - \vec{P}_2\|$  are equal. So we have

$$\begin{aligned} \|\vec{P} - \vec{P}_1\| &= \|\vec{P} - \vec{P}_2\| \\ \sqrt{(x-1)^2 + (y-2)^2 + (z-3)^2} &= \sqrt{(x+1)^2 + y^2 + z^2} \\ x^2 - 2x + 1 + y^2 - 4y + 4 + z^2 - 6z + 9 &= x^2 + 2x + 1 + y^2 + z^2 \\ -2x - 4y - 6z + 14 &= 2x + 1 \\ 4x + 4y + 6z &= 13 \end{aligned}$$

This is a plane through the midpoint of segment  $P_1P_2$  and perpendicular to that segment.

4. Do **one** of the following.

- (a) Find the coordinates of the point  $Q$  that is  $3/8$  of the way along the line segment from  $P_1(2, 2, 3)$  to  $P_2(-2, 5, -1)$ .

**Solution:** Using coordinate vectors we note that the point  $Q$  is the tip of the position vector

$$\begin{aligned}\overrightarrow{OQ} &= \overrightarrow{OP_1} + \frac{3}{8}\overrightarrow{P_1P_2} = \overrightarrow{OP_1} + \frac{3}{8}(\overrightarrow{OP_2} - \overrightarrow{OP_1}) \\ &= \langle 2, 2, 3 \rangle + \frac{3}{8}\langle -2 - 2, 5 - 2, -1 - 3 \rangle \\ &= \langle 2, 2, 3 \rangle + \left\langle \frac{-12}{8}, \frac{9}{8}, \frac{-12}{8} \right\rangle \\ &= \left\langle \frac{1}{2}, \frac{25}{8}, \frac{3}{2} \right\rangle\end{aligned}$$

So  $Q$  has coordinates  $\left(\frac{1}{2}, \frac{25}{8}, \frac{3}{2}\right)$ .

- (b) Find a number  $c$  for which the angle between the vectors  $\langle 1, 2, 1 \rangle$  and  $\langle 1, 0, c \rangle$  equal to  $\pi/3$ .

**Solution:** We know that the pertinent angle satisfies  $\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos(\pi/3)$  so we have the following simplifications

$$\begin{aligned}1 + 0 + c &= \sqrt{6}\sqrt{1 + 0 + c^2} \left(\frac{1}{2}\right) \\ (1 + c)^2 &= \frac{3}{2}(1 + c^2) \\ 1 + 2c + c^2 &= \frac{3}{2} + \frac{3}{2}c^2 \\ 0 &= \frac{1}{2}c^2 - 2c + \frac{1}{2} \\ 0 &= c^2 - 4c + 1\end{aligned}$$

from which we can use the Quadratic Formula to find that

$$\begin{aligned}c &= \frac{4 \pm \sqrt{16 - 4}}{2} \\ &= 2 \pm \sqrt{3}\end{aligned}$$

5. Given  $\vec{a} = \langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{6}} \rangle$ , and  $\vec{b} = \langle 0, \frac{1}{\sqrt{2}}, -1 \rangle$  find

- (a) The scalar component (scalar projection) of  $\vec{b}$  in the direction of  $\vec{a}$ .

**Solution:** The scalar component of  $\vec{b}$  in the direction of  $\vec{a}$  is  $\frac{\vec{b} \cdot \vec{a}}{\|\vec{a}\|} = \frac{0 + \frac{1}{\sqrt{6}} - \frac{1}{\sqrt{6}}}{1} = 0$

- (b) The vector projection of  $\vec{b}$  in the direction of  $\vec{a}$ .

**Solution:** The desired vector projection is  $Proj_{\vec{a}}\vec{b} = \frac{\vec{b} \cdot \vec{a}}{\vec{a} \cdot \vec{a}}\vec{a} = \frac{0}{1}\vec{a} = \vec{0}$ .

6. Write  $\vec{b} = \langle 8, 4, -12 \rangle$  as the sum of a vector parallel to  $\vec{a} = \langle 1, 2, -1 \rangle$  and a vector orthogonal to  $\vec{a}$ .

**Solution:** We saw in class that the vector  $Proj_{\vec{a}}\vec{b}$  is parallel to  $\vec{a}$  and that  $\vec{b} - Proj_{\vec{a}}\vec{b}$  is orthogonal to  $\vec{a}$ . so

$$\begin{aligned}\vec{b} &= Proj_{\vec{a}}\vec{b} + (\vec{b} - Proj_{\vec{a}}\vec{b}) \\ &= \frac{\vec{a} \cdot \vec{b}}{\vec{a} \cdot \vec{a}}\vec{a} + \left(\vec{b} - \frac{\vec{a} \cdot \vec{b}}{\vec{a} \cdot \vec{a}}\vec{a}\right) \\ &= \frac{8 + 8 + 12}{1 + 4 + 1}\vec{a} + \left(\vec{b} - \frac{8 + 8 + 12}{1 + 4 + 1}\vec{a}\right) \\ &= \frac{14}{3}\langle 1, 2, -1 \rangle + \left(\langle 8, 4, -12 \rangle - \frac{14}{3}\langle 1, 2, -1 \rangle\right) \\ &= \left\langle \frac{14}{3}, \frac{28}{3}, \frac{-14}{3} \right\rangle + \left\langle \frac{24 - 14}{3}, \frac{12 - 28}{3}, \frac{-36 + 14}{3} \right\rangle \\ &= \left\langle \frac{14}{3}, \frac{28}{3}, \frac{-14}{3} \right\rangle + \left\langle \frac{10}{3}, \frac{-16}{3}, \frac{-22}{3} \right\rangle\end{aligned}$$

So the desired vectors are  $\left\langle \frac{14}{3}, \frac{28}{3}, \frac{-14}{3} \right\rangle$  and  $\left\langle \frac{10}{3}, \frac{-16}{3}, \frac{-22}{3} \right\rangle$

7. Find the angle between the diagonal of a cube and one of the edges the diagonal meets at a vertex.

**Solution:** If you draw a cube of side length  $c$  in the first octant with one corner at the origin and all faces parallel to coordinate planes, then the vector from the origin to  $\langle c, c, c \rangle$  is a diagonal of the cube and the vector from the origin to  $\langle c, 0, 0 \rangle$  is an edge of the cube with the same base point as the diagonal. Thus, the angle,  $\theta$ , between these two vectors can be computed using the dot product:

$$\begin{aligned}\cos(\theta) &= \frac{\langle c, c, c \rangle \cdot \langle c, 0, 0 \rangle}{\|\langle c, c, c \rangle\| \|\langle c, 0, 0 \rangle\|} \\ &= \frac{c^2}{\sqrt{3c^2}\sqrt{c^2}} = \frac{c^2}{\sqrt{3}c^2} \\ &= \frac{1}{\sqrt{3}}\end{aligned}$$

so  $\theta = \arccos\left(\frac{1}{\sqrt{3}}\right)$ .

8. Given vectors  $\vec{a}$ ,  $\vec{b}$ , and  $\vec{c}$ , use the dot product to write formulas for the following.

- (a) The vector projection of  $\vec{a}$  onto  $\vec{b}$ .

**Solution:**  $Proj_{\vec{b}}\vec{a} = \frac{\vec{a} \cdot \vec{b}}{\vec{b} \cdot \vec{b}}\vec{b}$

- (b) A vector with the length of  $\vec{a}$  and the direction of  $\vec{b}$ .

**Solution:** This is the vector  $\vec{c} = \|\vec{a}\| \left(\frac{\vec{b}}{\|\vec{b}\|}\right) = \left(\frac{\sqrt{\vec{a} \cdot \vec{a}}}{\sqrt{\vec{b} \cdot \vec{b}}}\right)\vec{b}$