

PROBABILISTIC REASONING OVER TIME

Today

- Reading
 - ▣ AIMA Chapter 15.1-15.2, 15.5

- Goals
 - ▣ Introduce dynamic Bayesian networks
 - ▣ Forward algorithm
 - ▣ HW5 Ghostbusters

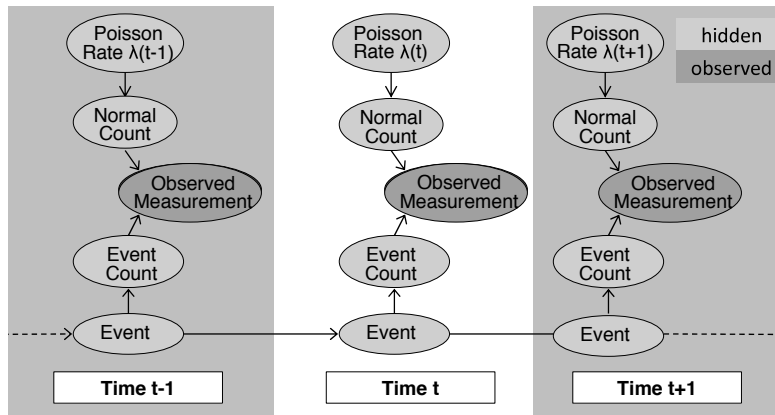
Modeling uncertainty over time

- Sometimes, we want to model a *dynamic* process: the value of the random variables change over time
 - Price of a stock
 - Patient stats, e.g. blood pressure, heart rate, blood sugar levels
 - Traffic on California highways
 - Pollution, humidity, temperature, rain fall, storms
 - Sensor tracking and detection

How to model a dynamic process?

- Model a dynamic process as a series of time slices
- Each time slice contains a set of random variables
 - **Evidence variables** whose value we observe (E_t)
 - **State variables** whose value we don't observe (X_t)
- Variables within a time slice are connected
- Variables between time slices are connected

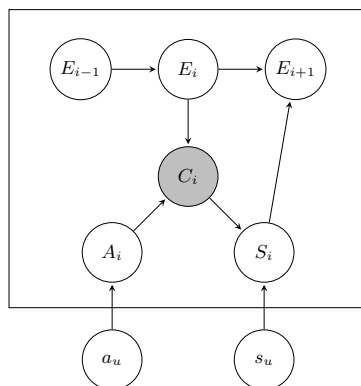
Examples of DBN



J. Hutchins et al. Probabilistic analysis of a large-scale urban traffic sensor data set.

Examples of DBN

Track: Data Mining / Session: Click Models



- E_i : did the user *examine* the url?
- A_i : was the user *attracted* by the url?
- S_i : was the user *satisfied* by the landing page?

Figure 1: The DBN used for clicks modeling. C_i is the the only observed variable.

Examples of DBN

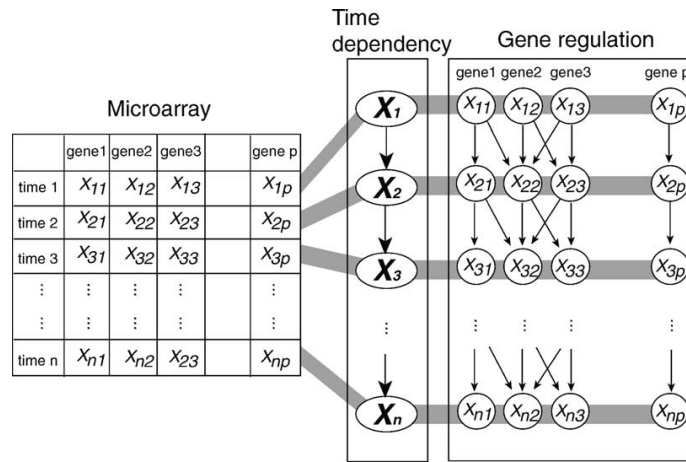
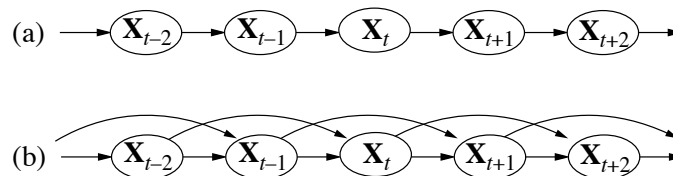


Fig. 2. Graphical view of a dynamic Bayesian network model.

Transition Model

- The transition model specifies the probability of X_t given the history $X_{0:t-1}$
- **Markov Assumption:** the state variable X_t depends on a *finite and fixed subset* of $X_{0:t-1}$
 - ▣ First order Markov Process: $P(X_t | X_{0:t-1}) = P(X_t | X_{t-1})$
 - ▣ Second order Markov Process: $P(X_t | X_{0:t-1}) = P(X_t | X_{t-1}, X_{t-2})$



Transition Model

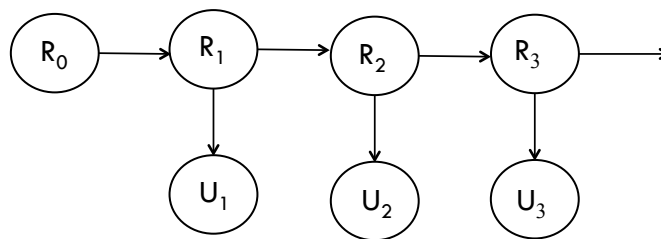
- Stationarity Assumption: the conditional distribution $P(X_t | X_{t-1})$ is the same for all t
- Only need to specify one conditional distribution for all edges

Sensor (emission) model

- The sensor model specifies the probability of the evidence E_t given the states $X_{0:t}$ and the evidence $E_{0:t-1}$
- Sensor Markov Assumption: the evidence E_t is independent of every other random variable given X_t
 - The state encompasses all relevant information for generating the evidence

Hidden Markov Model

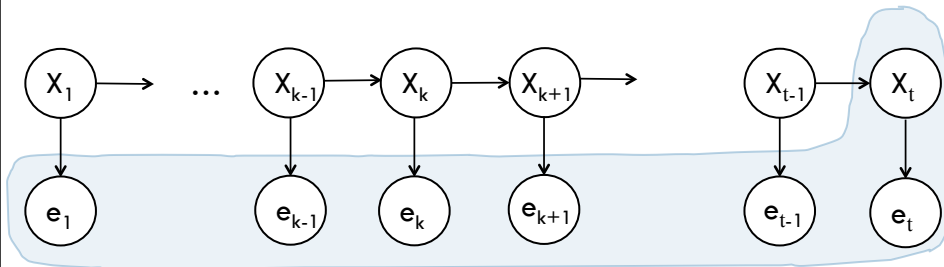
- A **Hidden Markov Model** is the simplest type of DBN
 - State is represented by a single discrete random variable



Inference Tasks

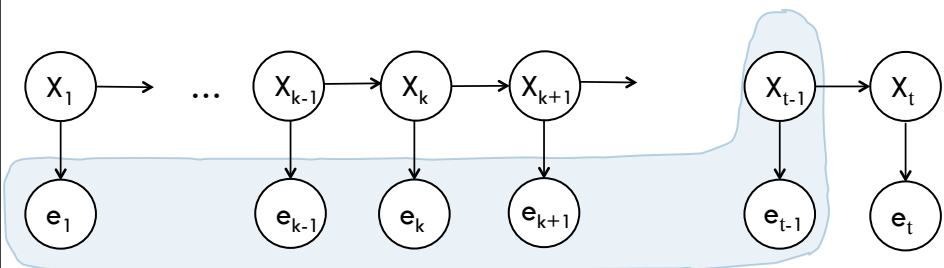
- **Filtering:** $P(X_t | e_{1:t})$
 - Decision making in the here and now
- **Prediction:** $P(X_{t+k} | e_{1:t})$
 - Trying to plan the future
- **Smoothing:** $P(X_k | e_{1:t})$ for $0 \leq k < t$
 - Gives a better (smoother) estimate than filtering by taking into account future evidence
- **Most Likely Explanation (MLE):** $\operatorname{argmax}_{x_{1:t}} P(x_{1:t} | e_{1:t})$
 - e.g., speech recognition, sketch recognition

Filtering: $P(X_t | e_{1:t})$



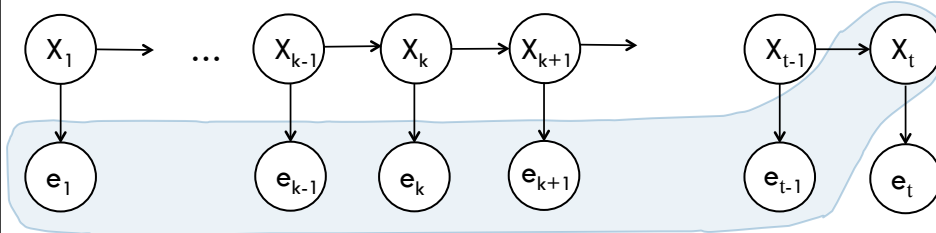
- A recursive state estimation algorithm

Filtering: $P(X_t | e_{1:t})$



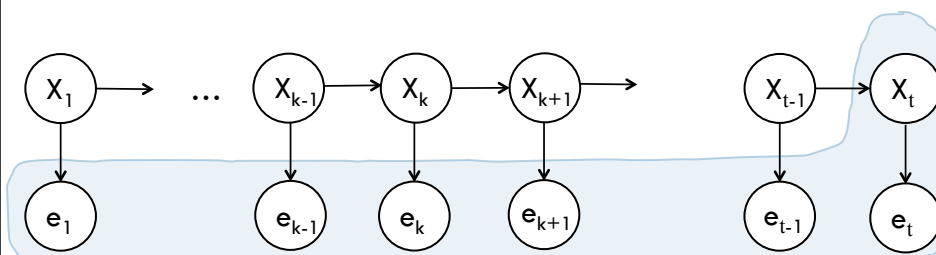
- Step Zero: Assume we already have $p(X_{t-1} | e_{1:t-1})$

Filtering: $P(X_t | e_{1:t})$



- Step One: Update from state X_{t-1} to X_t

Filtering: $P(X_t | e_{1:t})$



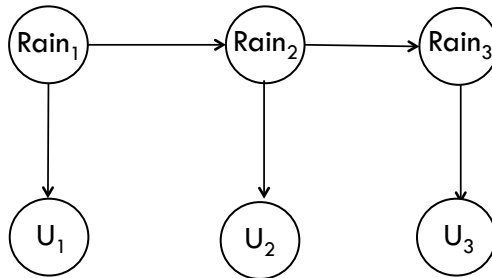
- Step Two: Then incorporate the new evidence E_t

Filtering Example

$$p(R_0) = \langle 0.5, 0.5 \rangle$$

R_{t-1}	$p(R_t R_{t-1})$
T	0.7
F	0.3

R_t	$p(U_t R_t)$
T	0.9
F	0.2



$$p(X_t | e_{1:t}) \propto p(e_t | X_t) \sum_{X_{t-1}} p(X_t | X_{t-1}) p(X_{t-1} | e_{1:t-1})$$

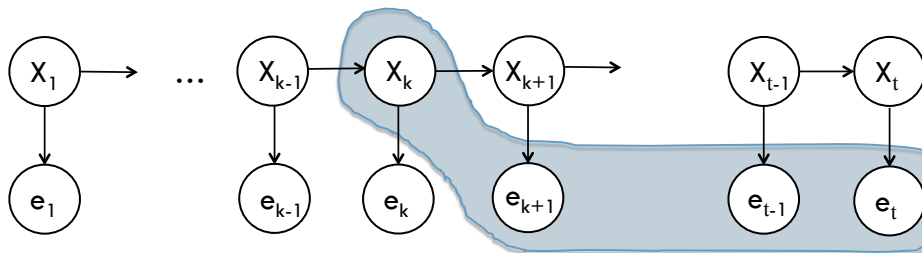
Prediction

- Compute $p(X_{t+k} | e_{1:t})$ for $k > 0$
- Given the equations for filtering, can you figure out how to do prediction?

Inference Tasks

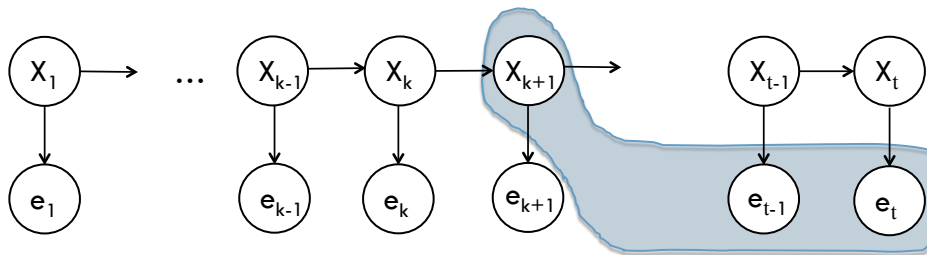
- Filtering: $P(X_t | e_{1:t})$
 - ▣ Decision making in the here and now
- Prediction: $P(X_{t+k} | e_{1:t})$
 - ▣ Trying to plan the future
- Smoothing: $P(X_k | e_{1:t})$ for $0 \leq k < t$
 - ▣ Gives a better (smoother) estimate than filtering by taking into account future evidence
- Most Likely Explanation (MLE): $\operatorname{argmax}_{x_{1:t}} P(x_{1:t} | e_{1:t})$
 - ▣ e.g., speech recognition, sketch recognition

The Backward Algorithm



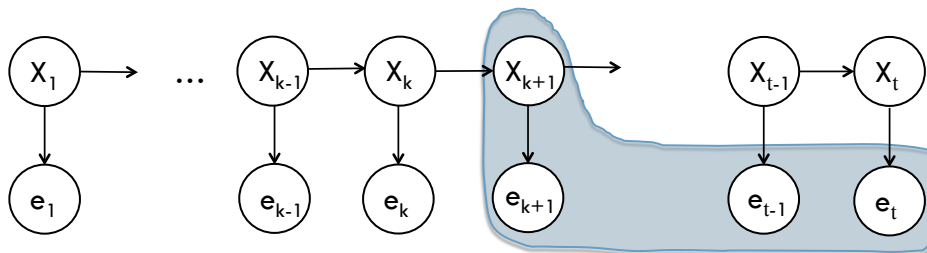
- A recursive state estimation algorithm

The Backward Algorithm



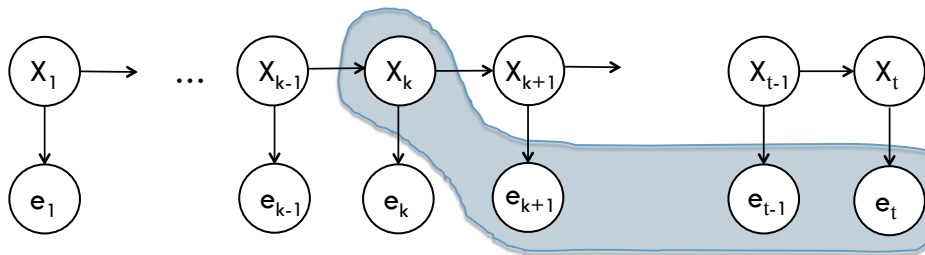
- Step Zero: Assume we have $p(X_{k+1} | e_{k+2:t})$

The Backward Algorithm



- Step One: Incorporate evidence via $p(e_{k+1} | X_{k+1})$

The Backward Algorithm



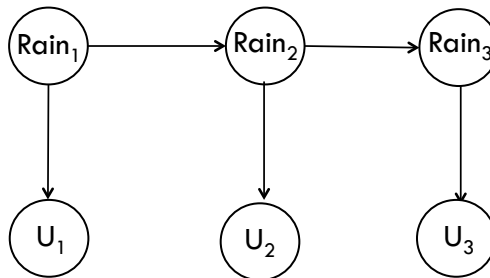
- Step Two: Update the state via $p(X_{k+1} | X_k)$

Smoothing Example

$p(R_0) = \langle 0.5, 0.5 \rangle$

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$P(r_1 u_1)$	$P(r_2 u_1, u_2)$	$P(r_1 u_1, u_2)$
0.818	0.883	?

Most Likely Explanation

- Find the state sequence that makes the observed evidence sequence most likely

$$\operatorname{argmax}_{X_{1:t}} P(X_{1:t} | e_{1:t})$$

- Recursive formulation:
 - The most likely state sequence for $X_{1:t}$ is the most likely state sequence for $X_{1:t-1}$ followed by the transition to X_t
 - Equivalent to Filtering algorithm except summation replaced with max
 - Called the **Viterbi Algorithm**